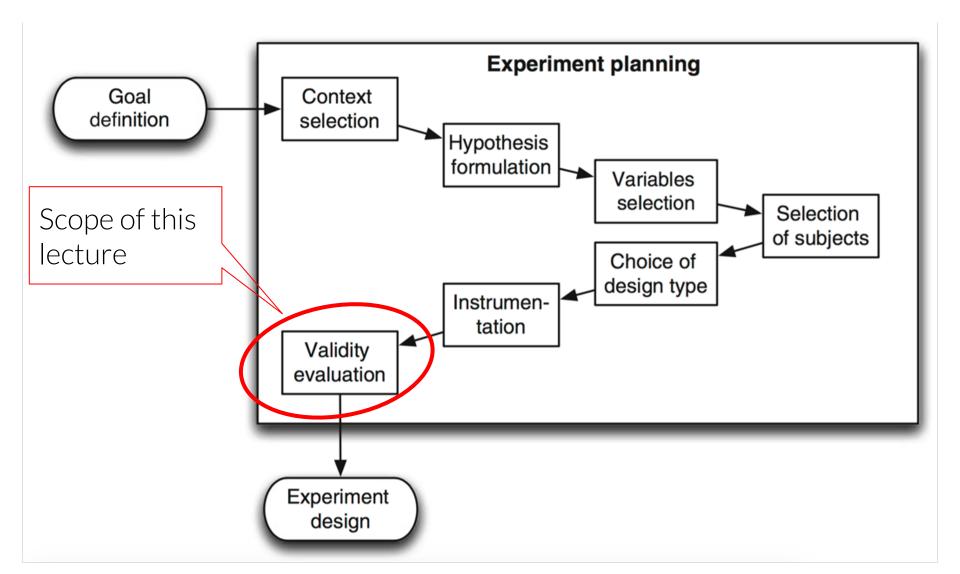
#### Experiment validity

Ivano Malavolta



#### LOOKING FURTHER

#### Planning phases



#### **Experiment validity**

# Validity is the extent to which our results are **SOUND** and **APPLICABLE TO THE REAL WORLD**

- We aim for **adequate** validity, not **universal** validity
  - What matters is our population of interest
- Validity is in *trade-off* with experiment scope



#### **Threats Identification**

• Identifying threats helps to plan for adequate validity

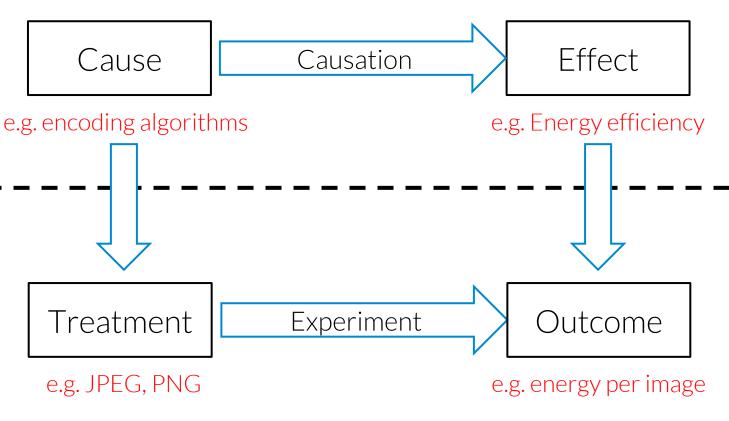
• Each threat needs appropriate **mitigation** 

- Several classifications of validity threats:
  - Campbell and Stanley [1]

• Cook and Campbell [2]



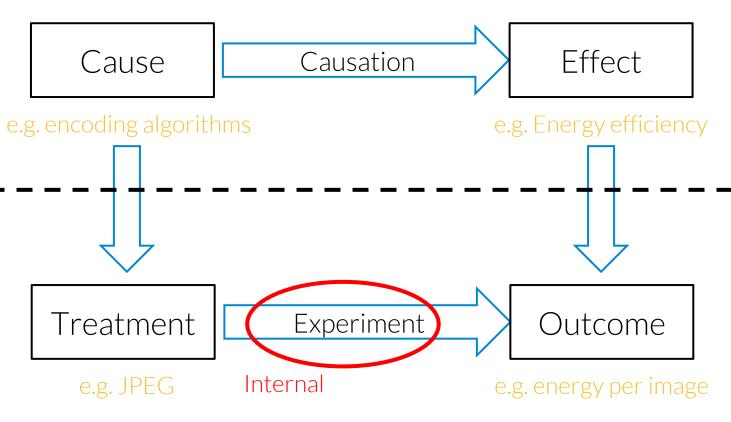
#### Theory



Observation



#### Theory



Observation



#### Internal validity

Internal Validity: causality between treatment and outcome

- Strongly related to the experiment design and operation
  - Are my results caused by the treatment?
  - Is my experimental environment clean enough?



## Internal validity: types of threat

#### • History

- Different trials of the experiment performed in different time frames (eg, after holidays vs normal days)
- Maturation
  - Subjects may react differently over time (eg, learning effect, tiresome, boredome)
- Selection
  - Some subjects may abandon the experiment
  - Even worse, some specific type of subjects may leave it
- Reliability of measures
  - If you repeat the measurement you should get similar results → same conclusions



8 Ivano Malavolta / S2 group / Green Lab

## Internal validity: mitigation



Analyze and identify confounding factors/noise

Choose appropriate experiment design

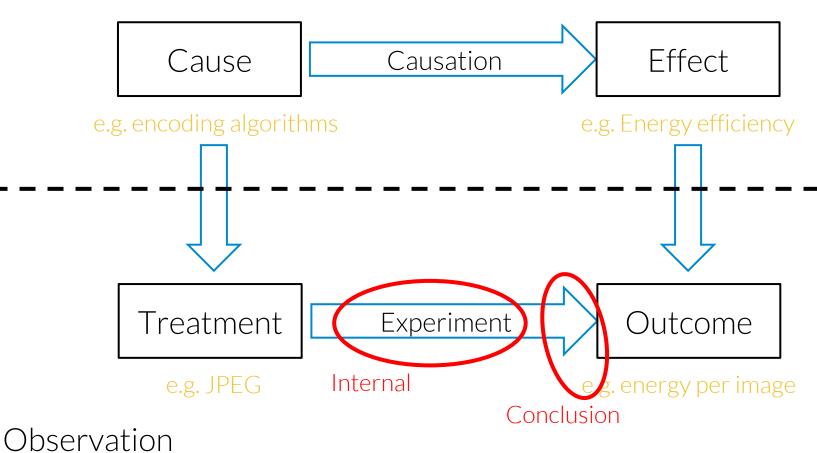
Keep environment under control

Define representative usage scenarios (if needed)

Ensure that your measures are reliable and correct



#### Theory





## **Conclusion validity**

#### Conclusion Validity: statistical correctness and significance

- Are my conclusions correct?
- Are my results significant enough?



## Conclusion validity: types of threat

- Low statistical power
  - Results not statistically significant
  - There is a significant difference but the statistical test does not reveal it due to the low number of data points
- Violated assumptions of statistical tests
  - eg, many tests assume normally distributed samples
- Fishing and error rate
  - If you are combining multiple statistical tests, also their significance should be adapted (Bonferroni, etc.)



## **Conclusion validity: mitigation**



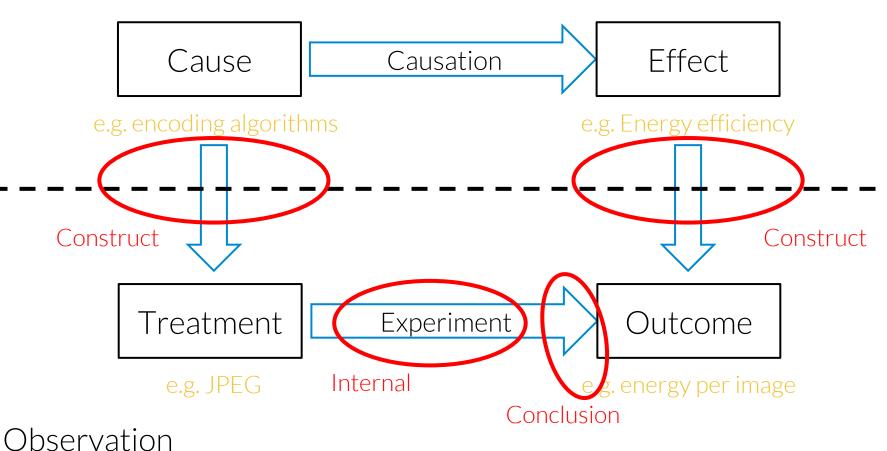
#### Select appropriate tests



#### Aim for high levels of statistical power



#### Theory





#### **Construct validity**

Construct Validity: relation between theory and observation

• Have I defined my constructs properly?

• Am I analyzing the correct variables for the effects?



#### Construct validity: types of threat

- Inadequate preoperational explication of constructs
  - construct not well defined before being translated into measures
  - Theory unclear
  - Comparing two methods, but not clear what does it mean that a method is better than another
- Mono-operation bias
  - I have one independent variable only, one single object or treatment
    → the experiment could not represent the theory
- Mono-method bias
  - When you use a single type of measures or observations
  - The experimenter may bias the measures



## **Construct validity: mitigation**





Use appropriate experiment design



Justify your choices for factors and treatments



Introduce redundancy for cross-checks



#### Theory Effect Cause Causation e.g. Energy efficiency e.g. encoding algorithms External Construct Construct Treatment Experiment Outcome Internal e.g. JPEG energy per image Conclusion Observation

VU

#### **External validity**

#### External Validity: generalizability of the results

• Are my results valid for the whole target population?

• Have I selected a representative sample?



#### External validity: types of threat

- Interaction of <u>selection</u> and treatment
  - the population of subjects is not representative of the one for which I would like to generalize my results
  - eg, performing experiments with toy/synthetic apps
- Interaction of <u>setting</u> and treatment
  - the experimental setting or the material are not representative
  - e.g. I let the subjects using tools that they don't use in the reality
  - e.g. Web development using textual editors
- Interaction of <u>history</u> and treatment
  - the experiment is conducted on a special time or day which affects the results
  - eg, our experiment on green software is performed after a big congress at which some subjects participated



#### External validity: mitigation





Explicitly define and model your context



#### What this lecture means to you?

- You know that you have to **explicitly take into account** the threats to validity of your experiment
- Discussing threats actually makes your experiment stronger you are not showing your weaknesses, but you are improving the replicability of your study
- You will make **tradeoffs** between threats to validity in your experiment
- Consider threats to validity as early as possible

Reasoning on them will make you feel more confident about the scope and design of your experiment

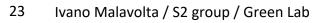


## Readings



[1] Campbell and Stanley, *Experimental and Quasi-Experimental designs for Research (1963).* (Blackboard)

[2] Cook and Campbell, *Quasi-experimentation - Design and Analysis Issues for Field Settings* (1979). Available at the VU library.







Some contents of lecture extracted from:

• Giuseppe Procaccianti's lectures at VU

